
Delina, Wild Mage
Legendary Creature — Elf Shaman
Whenever Delina, Wild Mage attacks, choose target creature you control, then roll a d20.
1–14 | Create a tapped and attacking token that's a copy of that creature, except it's not legendary and it has "Exile this creature at end of combat."
15–20 | Create one of those tokens. Roll again.
3/2
138/281 R
AFR • EN Wisnu Tan
™ & © 2021 Wizards of the Coast


Delina, Wild Mage
Legendary Creature — Elf Shaman
Whenever Delina, Wild Mage attacks, choose target creature you control, then roll a d20.
1–14 | Create a tapped and attacking token that's a copy of that creature, except it's not legendary and it has "Exile this creature at end of combat."
15–20 | Create one of those tokens. Roll again.
3/2
138/281 R
AFR • EN Wisnu Tan
™ & © 2021 Wizards of the Coast


Delina, Wild Mage
Legendary Creature — Elf Shaman
Whenever Delina, Wild Mage attacks, choose target creature you control, then roll a d20.
1–14 | Create a tapped and attacking token that's a copy of that creature, except it's not legendary and it has "Exile this creature at end of combat."
15–20 | Create one of those tokens. Roll again.
3/2
138/281 R
AFR • EN Wisnu Tan
™ & © 2021 Wizards of the Coast


Delina, Wild Mage
Legendary Creature — Elf Shaman
Whenever Delina, Wild Mage attacks, choose target creature you control, then roll a d20.
1–14 | Create a tapped and attacking token that's a copy of that creature, except it's not legendary and it has "Exile this creature at end of combat."
15–20 | Create one of those tokens. Roll again.
3/2
138/281 R
AFR • EN Wisnu Tan
™ & © 2021 Wizards of the Coast