Cavalier of Gales {2}{U}{U}{U}

Creature — Elemental Knight M20

Flying

When Cavalier of Gales enters the battlefield, draw three cards, then put two cards from your hand on top of your library in any order.

When Cavalier of Gales dies, shuffle it into its owner's library, then scry 2.

5/5

052/280 M
M20 • EN ▶ Viktor Titov
™ & © 2019 Wizards of the Coast

Cavalier of Gales {2}{U}{U}{U}

Creature — Elemental Knight M20

Flying

When Cavalier of Gales enters the battlefield, draw three cards, then put two cards from your hand on top of your library in any order.

When Cavalier of Gales dies, shuffle it into its owner's library, then scry 2.

5/5

052/280 M
M20 • EN ▶ Viktor Titov
™ & © 2019 Wizards of the Coast

Cavalier of Gales {2}{U}{U}{U}

Creature — Elemental Knight M20

Flying

When Cavalier of Gales enters the battlefield, draw three cards, then put two cards from your hand on top of your library in any order.

When Cavalier of Gales dies, shuffle it into its owner's library, then scry 2.

5/5

052/280 M
M20 • EN ▶ Viktor Titov
™ & © 2019 Wizards of the Coast

Cavalier of Gales {2}{U}{U}{U}

Creature — Elemental Knight M20

Flying

When Cavalier of Gales enters the battlefield, draw three cards, then put two cards from your hand on top of your library in any order.

When Cavalier of Gales dies, shuffle it into its owner's library, then scry 2.

5/5

052/280 M
M20 • EN ▶ Viktor Titov
™ & © 2019 Wizards of the Coast