Heroes' Bane 3



Creature — Hydra

Heroes' Bane enters the battlefield with four +1/+1 counters on it.

2: Put X +1/+1 counters on Heroes' Bane, where X is its power.

*Travelers' tales claim that hydras bite off their own heads to make themselves deadlier.*

0/0

166/249 U
IMA • EN Raymond Swanland

™ & © 2017 Wizards of the Coast

Heroes' Bane 3

Creature — Hydra

Heroes' Bane enters the battlefield with four +1/+1 counters on it.

2: Put X +1/+1 counters on Heroes' Bane, where X is its power.

*Travelers' tales claim that hydras bite off their own heads to make themselves deadlier.*

0/0

166/249 U
IMA • EN Raymond Swanland

™ & © 2017 Wizards of the Coast

Heroes' Bane 3

Creature — Hydra

Heroes' Bane enters the battlefield with four +1/+1 counters on it.

2: Put X +1/+1 counters on Heroes' Bane, where X is its power.

*Travelers' tales claim that hydras bite off their own heads to make themselves deadlier.*

0/0

166/249 U
IMA • EN Raymond Swanland

™ & © 2017 Wizards of the Coast

Heroes' Bane 3

Creature — Hydra

Heroes' Bane enters the battlefield with four +1/+1 counters on it.

2: Put X +1/+1 counters on Heroes' Bane, where X is its power.

*Travelers' tales claim that hydras bite off their own heads to make themselves deadlier.*

0/0

166/249 U
IMA • EN Raymond Swanland

™ & © 2017 Wizards of the Coast