Mirror March 5



Enchantment

Whenever a nontoken creature enters the battlefield under your control, flip a coin until you lose a flip. For each flip you won, create a token that's a copy of that creature. Those tokens gain haste. Exile them at the beginning of the next end step.

108/259 R
RNA • EN
Johannes Voss
™ & © 2019 Wizards of the Coast

Mirror March 5



Enchantment

Whenever a nontoken creature enters the battlefield under your control, flip a coin until you lose a flip. For each flip you won, create a token that's a copy of that creature. Those tokens gain haste. Exile them at the beginning of the next end step.

108/259 R
RNA • EN
Johannes Voss
™ & © 2019 Wizards of the Coast

Mirror March 5



Enchantment

Whenever a nontoken creature enters the battlefield under your control, flip a coin until you lose a flip. For each flip you won, create a token that's a copy of that creature. Those tokens gain haste. Exile them at the beginning of the next end step.

108/259 R
RNA • EN
Johannes Voss
™ & © 2019 Wizards of the Coast

Mirror March 5



Enchantment

Whenever a nontoken creature enters the battlefield under your control, flip a coin until you lose a flip. For each flip you won, create a token that's a copy of that creature. Those tokens gain haste. Exile them at the beginning of the next end step.

108/259 R
RNA • EN
Johannes Voss
™ & © 2019 Wizards of the Coast