
Aether Revolt
Enchantment
Revolt — As long as a permanent you controlled left the battlefield this turn, if a source you control would deal noncombat damage to an opponent or a permanent an opponent controls, it deals that much damage plus 2 instead.
Whenever you get one or more , Aether Revolt deals that much damage to any target.
R 0456
MH3 • EN Filipe Pagliuso
™ & © 2024 Wizards of the Coast