Mournwillow



Creature – Plant Skeleton

Haste
Delirium — When Mournwillow enters the battlefield, if there are four or more card types among cards in your graveyard, creatures with power 2 or less can't block this turn.

Jeff Simpson

3/2

Mournwillow

Creature – Plant Skeleton

Haste
Delirium — When Mournwillow enters the battlefield, if there are four or more card types among cards in your graveyard, creatures with power 2 or less can't block this turn.

Jeff Simpson

3/2

Mournwillow

Creature – Plant Skeleton

Haste
Delirium — When Mournwillow enters the battlefield, if there are four or more card types among cards in your graveyard, creatures with power 2 or less can't block this turn.

Jeff Simpson

3/2

Mournwillow



Creature – Plant Skeleton

Haste
Delirium — When Mournwillow enters the battlefield, if there are four or more card types among cards in your graveyard, creatures with power 2 or less can't block this turn.

Jeff Simpson

3/2

Mournwillow

Creature – Plant Skeleton

Haste
Delirium — When Mournwillow enters the battlefield, if there are four or more card types among cards in your graveyard, creatures with power 2 or less can't block this turn.

Jeff Simpson

3/2

Mournwillow

Creature – Plant Skeleton

Haste
Delirium — When Mournwillow enters the battlefield, if there are four or more card types among cards in your graveyard, creatures with power 2 or less can't block this turn.

Jeff Simpson

3/2

Mournwillow



Creature – Plant Skeleton

Haste
Delirium — When Mournwillow enters the battlefield, if there are four or more card types among cards in your graveyard, creatures with power 2 or less can't block this turn.

Jeff Simpson

3/2

Mournwillow

Creature – Plant Skeleton

Haste
Delirium — When Mournwillow enters the battlefield, if there are four or more card types among cards in your graveyard, creatures with power 2 or less can't block this turn.

Jeff Simpson

3/2

Mournwillow

Creature – Plant Skeleton

Haste
Delirium — When Mournwillow enters the battlefield, if there are four or more card types among cards in your graveyard, creatures with power 2 or less can't block this turn.

Jeff Simpson

3/2