Pox



Sorcery

Each player loses 1/3 of his or her life; then chooses and discards 1/3 of his or her hand; then sacrifices 1/3 of the creatures he or she controls; and then sacrifices 1/3 of the lands he or she controls. Round each loss up.

Illus. Scott M. Fischer

©1997 Wizards of the Coast, Inc. All rights reserved.