Dust Animus {1}{W}



Creature — Spirit

Flying

If you control five or more untapped lands, Dust Animus enters the battlefield with two +1/+1 counters and a lifelink counter on it.

Plot {1}{W} *(You may pay {1}{W} and exile this card from your hand. Cast it as a sorcery on a later turn without paying its mana cost. Plot only as a sorcery.)*

2/3

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OTJ • EN Uriah Voth

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