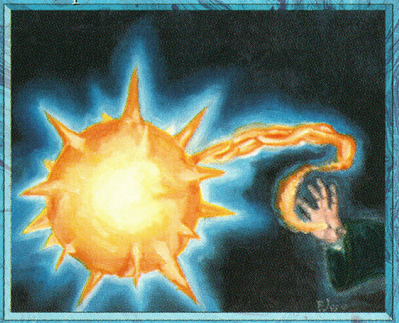
Force Spike



Interrupt

Target spell is countered unless its caster spends an additional 1.

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