Step Between Worlds {3}{B}{B}



Sorcery

Each player may shuffle their hand and graveyard into their library. Each player who does draws seven cards. Exile Step Between Worlds.

Plot {4}{B}{B} *(You may pay {4}{B}{B} and exile this card from your hand. Cast it as a sorcery on a later turn without paying its mana cost. Plot only as a sorcery.)*

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