Fantastic Bounce



Sorcery

This spell costs 2 less to cast if it targets a tapped creature.

Return target nonland permanent to its owner's hand.

Draw a card.

"I don't know if I'd call that 'an equal and opposite reaction,' but it sure was fun to watch!"
—Invisible Woman, Sue Storm

C 0620
MSC • EN Thomas Chamberlain-Keen

© MARVEL
™ & © 2026 Wizards of the Coast

Fantastic Bounce
Sorcery
This spell costs 2 less to cast if it targets a tapped creature.
Return target nonland permanent to its owner's hand.
Draw a card.
"I don't know if I'd call that 'an equal and opposite reaction,' but it sure was fun to watch!"
—Invisible Woman, Sue Storm
C 0620
MSC • EN Thomas Chamberlain-Keen
© MARVEL
™ & © 2026 Wizards of the Coast

Fantastic Bounce
Sorcery
This spell costs 2 less to cast if it targets a tapped creature.
Return target nonland permanent to its owner's hand.
Draw a card.
"I don't know if I'd call that 'an equal and opposite reaction,' but it sure was fun to watch!"
—Invisible Woman, Sue Storm
C 0620
MSC • EN Thomas Chamberlain-Keen
© MARVEL
™ & © 2026 Wizards of the Coast

Fantastic Bounce
Sorcery
This spell costs 2 less to cast if it targets a tapped creature.
Return target nonland permanent to its owner's hand.
Draw a card.
"I don't know if I'd call that 'an equal and opposite reaction,' but it sure was fun to watch!"
—Invisible Woman, Sue Storm
C 0620
MSC • EN Thomas Chamberlain-Keen
© MARVEL
™ & © 2026 Wizards of the Coast

Fantastic Bounce
Sorcery
This spell costs 2 less to cast if it targets a tapped creature.
Return target nonland permanent to its owner's hand.
Draw a card.
"I don't know if I'd call that 'an equal and opposite reaction,' but it sure was fun to watch!"
—Invisible Woman, Sue Storm
C 0620
MSC • EN Thomas Chamberlain-Keen
© MARVEL
™ & © 2026 Wizards of the Coast

Fantastic Bounce
Sorcery
This spell costs 2 less to cast if it targets a tapped creature.
Return target nonland permanent to its owner's hand.
Draw a card.
"I don't know if I'd call that 'an equal and opposite reaction,' but it sure was fun to watch!"
—Invisible Woman, Sue Storm
C 0620
MSC • EN Thomas Chamberlain-Keen
© MARVEL
™ & © 2026 Wizards of the Coast

Fantastic Bounce
Sorcery
This spell costs 2 less to cast if it targets a tapped creature.
Return target nonland permanent to its owner's hand.
Draw a card.
"I don't know if I'd call that 'an equal and opposite reaction,' but it sure was fun to watch!"
—Invisible Woman, Sue Storm
C 0620
MSC • EN Thomas Chamberlain-Keen
© MARVEL
™ & © 2026 Wizards of the Coast

Fantastic Bounce
Sorcery
This spell costs 2 less to cast if it targets a tapped creature.
Return target nonland permanent to its owner's hand.
Draw a card.
"I don't know if I'd call that 'an equal and opposite reaction,' but it sure was fun to watch!"
—Invisible Woman, Sue Storm
C 0620
MSC • EN Thomas Chamberlain-Keen
© MARVEL
™ & © 2026 Wizards of the Coast

Fantastic Bounce
Sorcery
This spell costs 2 less to cast if it targets a tapped creature.
Return target nonland permanent to its owner's hand.
Draw a card.
"I don't know if I'd call that 'an equal and opposite reaction,' but it sure was fun to watch!"
—Invisible Woman, Sue Storm
C 0620
MSC • EN Thomas Chamberlain-Keen
© MARVEL
™ & © 2026 Wizards of the Coast