Spark of Creativity



Sorcery

Choose target creature. Exile the top card of your library. You may have Spark of Creativity deal damage to that creature equal to the exiled card's converted mana cost. If you don't, you may play that card until end of turn.

"To invent is to rebel."
—Pia Nalaar

131/264 U
KLD • EN Johann Bodin
™ & © 2016 Wizards of the Coast

Spark of Creativity

Sorcery

Choose target creature. Exile the top card of your library. You may have Spark of Creativity deal damage to that creature equal to the exiled card's converted mana cost. If you don't, you may play that card until end of turn.

"To invent is to rebel."
—Pia Nalaar

131/264 U
KLD • EN Johann Bodin
™ & © 2016 Wizards of the Coast

Spark of Creativity

Sorcery

Choose target creature. Exile the top card of your library. You may have Spark of Creativity deal damage to that creature equal to the exiled card's converted mana cost. If you don't, you may play that card until end of turn.

"To invent is to rebel."
—Pia Nalaar

131/264 U
KLD • EN Johann Bodin
™ & © 2016 Wizards of the Coast

Spark of Creativity

Sorcery

Choose target creature. Exile the top card of your library. You may have Spark of Creativity deal damage to that creature equal to the exiled card's converted mana cost. If you don't, you may play that card until end of turn.

"To invent is to rebel."
—Pia Nalaar

131/264 U
KLD • EN Johann Bodin
™ & © 2016 Wizards of the Coast