

Infuriate



Instant

Target creature gets +3/+2 until end of turn.

“Some mages duel using intricate spellcraft and superior tactics. Others just get really, really mad.”
—Secrets of the Feradorn Sorcerers

041/063 U
STA • EN • BENJAMIN EE

™ & © 2021 Wizards of the Coast

Infuriate



Instant

Target creature gets +3/+2 until end of turn.

“Some mages duel using intricate spellcraft and superior tactics. Others just get really, really mad.”
—Secrets of the Feradorn Sorcerers

041/063 U
STA • EN • BENJAMIN EE

™ & © 2021 Wizards of the Coast

Infuriate



Instant

Target creature gets +3/+2 until end of turn.

“Some mages duel using intricate spellcraft and superior tactics. Others just get really, really mad.”
—Secrets of the Feradorn Sorcerers

041/063 U
STA • EN • BENJAMIN EE

™ & © 2021 Wizards of the Coast

Infuriate



Instant

Target creature gets +3/+2 until end of turn.

“Some mages duel using intricate spellcraft and superior tactics. Others just get really, really mad.”
—Secrets of the Feradorn Sorcerers

041/063 U
STA • EN • BENJAMIN EE

™ & © 2021 Wizards of the Coast