Arena of Glory



Land

Arena of Glory enters the battlefield tapped unless you control a Mountain.

{T}: Add {R}.

{R}, {T}, Exert Arena of Glory: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. *(An exerted permanent won't untap during your next untap step.)*

R 0215
MH3 • EN ✍Jorge Jacinto

™ & © 2024 Wizards of the Coast

Arena of Glory

Land

Arena of Glory enters the battlefield tapped unless you control a Mountain.

{T}: Add {R}.

{R}, {T}, Exert Arena of Glory: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. *(An exerted permanent won't untap during your next untap step.)*

R 0215
MH3 • EN ✍Jorge Jacinto

™ & © 2024 Wizards of the Coast

Arena of Glory

Land

Arena of Glory enters the battlefield tapped unless you control a Mountain.

{T}: Add {R}.

{R}, {T}, Exert Arena of Glory: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. *(An exerted permanent won't untap during your next untap step.)*

R 0215
MH3 • EN ✍Jorge Jacinto

™ & © 2024 Wizards of the Coast

Arena of Glory

Land

Arena of Glory enters the battlefield tapped unless you control a Mountain.

{T}: Add {R}.

{R}, {T}, Exert Arena of Glory: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. *(An exerted permanent won't untap during your next untap step.)*

R 0215
MH3 • EN ✍Jorge Jacinto

™ & © 2024 Wizards of the Coast

Arena of Glory

Land

Arena of Glory enters the battlefield tapped unless you control a Mountain.

{T}: Add {R}.

{R}, {T}, Exert Arena of Glory: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. *(An exerted permanent won't untap during your next untap step.)*

R 0215
MH3 • EN ✍Jorge Jacinto

™ & © 2024 Wizards of the Coast

Arena of Glory

Land

Arena of Glory enters the battlefield tapped unless you control a Mountain.

{T}: Add {R}.

{R}, {T}, Exert Arena of Glory: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. *(An exerted permanent won't untap during your next untap step.)*

R 0215
MH3 • EN ✍Jorge Jacinto

™ & © 2024 Wizards of the Coast

Arena of Glory

Land

Arena of Glory enters the battlefield tapped unless you control a Mountain.

{T}: Add {R}.

{R}, {T}, Exert Arena of Glory: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. *(An exerted permanent won't untap during your next untap step.)*

R 0215
MH3 • EN ✍Jorge Jacinto

™ & © 2024 Wizards of the Coast

Arena of Glory

Land

Arena of Glory enters the battlefield tapped unless you control a Mountain.

{T}: Add {R}.

{R}, {T}, Exert Arena of Glory: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. *(An exerted permanent won't untap during your next untap step.)*

R 0215
MH3 • EN ✍Jorge Jacinto

™ & © 2024 Wizards of the Coast

Arena of Glory

Land

Arena of Glory enters the battlefield tapped unless you control a Mountain.

{T}: Add {R}.

{R}, {T}, Exert Arena of Glory: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. *(An exerted permanent won't untap during your next untap step.)*

R 0215
MH3 • EN ✍Jorge Jacinto

™ & © 2024 Wizards of the Coast