The Mending of Dominaria

3

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I, II — Mill two cards, then you may return a creature card from your graveyard to your hand.

III — Return all land cards from your graveyard to the battlefield, then shuffle your graveyard into your library.



Enchantment — Saga

074 R
ZNC • EN
Adam Paquette

™ & © 2020 Wizards of the Coast

The Mending of Dominaria 3
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I, II — Mill two cards, then you may return a creature card from your graveyard to your hand.
III — Return all land cards from your graveyard to the battlefield, then shuffle your graveyard into your library.
Enchantment — Saga
074 R
ZNC • EN
Adam Paquette
™ & © 2020 Wizards of the Coast

The Mending of Dominaria 3
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I, II — Mill two cards, then you may return a creature card from your graveyard to your hand.
III — Return all land cards from your graveyard to the battlefield, then shuffle your graveyard into your library.
Enchantment — Saga
074 R
ZNC • EN
Adam Paquette
™ & © 2020 Wizards of the Coast

The Mending of Dominaria 3
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I, II — Mill two cards, then you may return a creature card from your graveyard to your hand.
III — Return all land cards from your graveyard to the battlefield, then shuffle your graveyard into your library.
Enchantment — Saga
074 R
ZNC • EN
Adam Paquette
™ & © 2020 Wizards of the Coast

The Mending of Dominaria 3
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I, II — Mill two cards, then you may return a creature card from your graveyard to your hand.
III — Return all land cards from your graveyard to the battlefield, then shuffle your graveyard into your library.
Enchantment — Saga
074 R
ZNC • EN
Adam Paquette
™ & © 2020 Wizards of the Coast

The Mending of Dominaria 3
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I, II — Mill two cards, then you may return a creature card from your graveyard to your hand.
III — Return all land cards from your graveyard to the battlefield, then shuffle your graveyard into your library.
Enchantment — Saga
074 R
ZNC • EN
Adam Paquette
™ & © 2020 Wizards of the Coast

The Mending of Dominaria 3
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I, II — Mill two cards, then you may return a creature card from your graveyard to your hand.
III — Return all land cards from your graveyard to the battlefield, then shuffle your graveyard into your library.
Enchantment — Saga
074 R
ZNC • EN
Adam Paquette
™ & © 2020 Wizards of the Coast

The Mending of Dominaria 3
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I, II — Mill two cards, then you may return a creature card from your graveyard to your hand.
III — Return all land cards from your graveyard to the battlefield, then shuffle your graveyard into your library.
Enchantment — Saga
074 R
ZNC • EN
Adam Paquette
™ & © 2020 Wizards of the Coast

The Mending of Dominaria 3
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I, II — Mill two cards, then you may return a creature card from your graveyard to your hand.
III — Return all land cards from your graveyard to the battlefield, then shuffle your graveyard into your library.
Enchantment — Saga
074 R
ZNC • EN
Adam Paquette
™ & © 2020 Wizards of the Coast