The Last Ronin

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Destroy all creatures.

II Mill four cards. When you do, return target creature card from your graveyard to your hand.

III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.



Enchantment — Saga

M 0154
TMT • EN Hokyoung Kim

©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Destroy all creatures.

II Mill four cards. When you do, return target creature card from your graveyard to your hand.

III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.



Enchantment — Saga

M 0154
TMT • EN Hokyoung Kim

©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Destroy all creatures.

II Mill four cards. When you do, return target creature card from your graveyard to your hand.

III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.



Enchantment — Saga

M 0154
TMT • EN Hokyoung Kim

©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Destroy all creatures.

II Mill four cards. When you do, return target creature card from your graveyard to your hand.

III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.



Enchantment — Saga

M 0154
TMT • EN Hokyoung Kim

©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast

The Last Ronin
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I Destroy all creatures.
II Mill four cards. When you do, return target creature card from your graveyard to your hand.
III Whenever a creature you control attacks alone this turn, put three +1/+1 counters on it. It gains trample, lifelink, and indestructible until end of turn.
Enchantment — Saga
M 0154
TMT • EN Hokyoung Kim
©2026 Viacom.
™ & © 2026 Wizards of the Coast