Ransom Note 1



Artifact — Clue

When Ransom Note enters the battlefield, surveil 1.

2, Sacrifice Ransom Note: Choose one —
- Cloak the top card of your library.
- Goad target creature.
- Draw a card.

R 0355
MKC • EN Gaboleps

™ & © 2024 Wizards of the Coast

Ransom Note 1



Artifact — Clue

When Ransom Note enters the battlefield, surveil 1.

2, Sacrifice Ransom Note: Choose one —
- Cloak the top card of your library.
- Goad target creature.
- Draw a card.

R 0355
MKC • EN Gaboleps

™ & © 2024 Wizards of the Coast

Ransom Note 1



Artifact — Clue

When Ransom Note enters the battlefield, surveil 1.

2, Sacrifice Ransom Note: Choose one —
- Cloak the top card of your library.
- Goad target creature.
- Draw a card.

R 0355
MKC • EN Gaboleps

™ & © 2024 Wizards of the Coast

Ransom Note 1



Artifact — Clue

When Ransom Note enters the battlefield, surveil 1.

2, Sacrifice Ransom Note: Choose one —
- Cloak the top card of your library.
- Goad target creature.
- Draw a card.

R 0355
MKC • EN Gaboleps

™ & © 2024 Wizards of the Coast