Ashling, Flame Dancer



Legendary Creature — Elemental Shaman

You don't lose unspent red mana as steps and phases end.

Magecraft — Whenever you cast or copy an instant or sorcery spell, discard a card, then draw a card. If this is the second time this ability has resolved this turn, Ashling, Flame Dancer deals 2 damage to each opponent and each creature they control. If it's the third time, add {R}{R}{R}{R}.

Illus. Michal Ivan

™ & © 2024 Wizards of the Coast 415

4/4

Ashling, Flame Dancer
Legendary Creature — Elemental Shaman
You don't lose unspent red mana as steps and phases end.
Magecraft — Whenever you cast or copy an instant or sorcery spell, discard a card, then draw a card. If this is the second time this ability has resolved this turn, Ashling, Flame Dancer deals 2 damage to each opponent and each creature they control. If it's the third time, add {R}{R}{R}{R}.
Illus. Michal Ivan
™ & © 2024 Wizards of the Coast 415
4/4

Ashling, Flame Dancer
Legendary Creature — Elemental Shaman
You don't lose unspent red mana as steps and phases end.
Magecraft — Whenever you cast or copy an instant or sorcery spell, discard a card, then draw a card. If this is the second time this ability has resolved this turn, Ashling, Flame Dancer deals 2 damage to each opponent and each creature they control. If it's the third time, add {R}{R}{R}{R}.
Illus. Michal Ivan
™ & © 2024 Wizards of the Coast 415
4/4

Ashling, Flame Dancer
Legendary Creature — Elemental Shaman
You don't lose unspent red mana as steps and phases end.
Magecraft — Whenever you cast or copy an instant or sorcery spell, discard a card, then draw a card. If this is the second time this ability has resolved this turn, Ashling, Flame Dancer deals 2 damage to each opponent and each creature they control. If it's the third time, add {R}{R}{R}{R}.
Illus. Michal Ivan
™ & © 2024 Wizards of the Coast 415
4/4

Ashling, Flame Dancer
Legendary Creature — Elemental Shaman
You don't lose unspent red mana as steps and phases end.
Magecraft — Whenever you cast or copy an instant or sorcery spell, discard a card, then draw a card. If this is the second time this ability has resolved this turn, Ashling, Flame Dancer deals 2 damage to each opponent and each creature they control. If it's the third time, add {R}{R}{R}{R}.
Illus. Michal Ivan
™ & © 2024 Wizards of the Coast 415
4/4

Ashling, Flame Dancer
Legendary Creature — Elemental Shaman
You don't lose unspent red mana as steps and phases end.
Magecraft — Whenever you cast or copy an instant or sorcery spell, discard a card, then draw a card. If this is the second time this ability has resolved this turn, Ashling, Flame Dancer deals 2 damage to each opponent and each creature they control. If it's the third time, add {R}{R}{R}{R}.
Illus. Michal Ivan
™ & © 2024 Wizards of the Coast 415
4/4

Ashling, Flame Dancer
Legendary Creature — Elemental Shaman
You don't lose unspent red mana as steps and phases end.
Magecraft — Whenever you cast or copy an instant or sorcery spell, discard a card, then draw a card. If this is the second time this ability has resolved this turn, Ashling, Flame Dancer deals 2 damage to each opponent and each creature they control. If it's the third time, add {R}{R}{R}{R}.
Illus. Michal Ivan
™ & © 2024 Wizards of the Coast 415
4/4

Ashling, Flame Dancer
Legendary Creature — Elemental Shaman
You don't lose unspent red mana as steps and phases end.
Magecraft — Whenever you cast or copy an instant or sorcery spell, discard a card, then draw a card. If this is the second time this ability has resolved this turn, Ashling, Flame Dancer deals 2 damage to each opponent and each creature they control. If it's the third time, add {R}{R}{R}{R}.
Illus. Michal Ivan
™ & © 2024 Wizards of the Coast 415
4/4

Ashling, Flame Dancer
Legendary Creature — Elemental Shaman
You don't lose unspent red mana as steps and phases end.
Magecraft — Whenever you cast or copy an instant or sorcery spell, discard a card, then draw a card. If this is the second time this ability has resolved this turn, Ashling, Flame Dancer deals 2 damage to each opponent and each creature they control. If it's the third time, add {R}{R}{R}{R}.
Illus. Michal Ivan
™ & © 2024 Wizards of the Coast 415
4/4

Ashling, Flame Dancer
Legendary Creature — Elemental Shaman
You don't lose unspent red mana as steps and phases end.
Magecraft — Whenever you cast or copy an instant or sorcery spell, discard a card, then draw a card. If this is the second time this ability has resolved this turn, Ashling, Flame Dancer deals 2 damage to each opponent and each creature they control. If it's the third time, add {R}{R}{R}{R}.
Illus. Michal Ivan
™ & © 2024 Wizards of the Coast 415
4/4