Deathmask Nezumi 2



Creature — Rat Shaman

As long as you have seven or more cards in hand, Deathmask Nezumi gets +2/+1 and has fear.

"We had him cornered, we did . . . and, well, you know what they say about rats."
—Araba patrol survivor

Daren Bader

2/2

™ & © 1993–2005 Wizards of the Coast, Inc. 66/165

Deathmask Nezumi 2

Creature — Rat Shaman

As long as you have seven or more cards in hand, Deathmask Nezumi gets +2/+1 and has fear.

"We had him cornered, we did . . . and, well, you know what they say about rats."
—Araba patrol survivor

Daren Bader

2/2

™ & © 1993–2005 Wizards of the Coast, Inc. 66/165

Deathmask Nezumi 2

Creature — Rat Shaman

As long as you have seven or more cards in hand, Deathmask Nezumi gets +2/+1 and has fear.

"We had him cornered, we did . . . and, well, you know what they say about rats."
—Araba patrol survivor

Daren Bader

2/2

™ & © 1993–2005 Wizards of the Coast, Inc. 66/165

Deathmask Nezumi 2

Creature — Rat Shaman

As long as you have seven or more cards in hand, Deathmask Nezumi gets +2/+1 and has fear.

"We had him cornered, we did . . . and, well, you know what they say about rats."
—Araba patrol survivor

Daren Bader

2/2

™ & © 1993–2005 Wizards of the Coast, Inc. 66/165

Deathmask Nezumi 2

Creature — Rat Shaman

As long as you have seven or more cards in hand, Deathmask Nezumi gets +2/+1 and has fear.

"We had him cornered, we did . . . and, well, you know what they say about rats."
—Araba patrol survivor

Daren Bader

2/2

™ & © 1993–2005 Wizards of the Coast, Inc. 66/165

Deathmask Nezumi 2

Creature — Rat Shaman

As long as you have seven or more cards in hand, Deathmask Nezumi gets +2/+1 and has fear.

"We had him cornered, we did . . . and, well, you know what they say about rats."
—Araba patrol survivor

Daren Bader

2/2

™ & © 1993–2005 Wizards of the Coast, Inc. 66/165

Deathmask Nezumi 2

Creature — Rat Shaman

As long as you have seven or more cards in hand, Deathmask Nezumi gets +2/+1 and has fear.

"We had him cornered, we did . . . and, well, you know what they say about rats."
—Araba patrol survivor

Daren Bader

2/2

™ & © 1993–2005 Wizards of the Coast, Inc. 66/165

Deathmask Nezumi 2

Creature — Rat Shaman

As long as you have seven or more cards in hand, Deathmask Nezumi gets +2/+1 and has fear.

"We had him cornered, we did . . . and, well, you know what they say about rats."
—Araba patrol survivor

Daren Bader

2/2

™ & © 1993–2005 Wizards of the Coast, Inc. 66/165

Deathmask Nezumi 2

Creature — Rat Shaman

As long as you have seven or more cards in hand, Deathmask Nezumi gets +2/+1 and has fear.

"We had him cornered, we did . . . and, well, you know what they say about rats."
—Araba patrol survivor

Daren Bader

2/2

™ & © 1993–2005 Wizards of the Coast, Inc. 66/165