
Verazol, the Split Current
Legendary Creature — Serpent
Verazol, the Split Current enters the battlefield with a +1/+1 counter on it for each mana spent to cast it.
Whenever you cast a kicked spell, you may remove two +1/+1 counters from Verazol. If you do, copy that spell. You may choose new targets for the copy. (A copy of a permanent spell becomes a token.)
0/0
239/280 R
ZNR • EN
Daarken
™ & © 2020 Wizards of the Coast


Verazol, the Split Current
Legendary Creature — Serpent
Verazol, the Split Current enters the battlefield with a +1/+1 counter on it for each mana spent to cast it.
Whenever you cast a kicked spell, you may remove two +1/+1 counters from Verazol. If you do, copy that spell. You may choose new targets for the copy. (A copy of a permanent spell becomes a token.)
0/0
239/280 R
ZNR • EN
Daarken
™ & © 2020 Wizards of the Coast


Verazol, the Split Current
Legendary Creature — Serpent
Verazol, the Split Current enters the battlefield with a +1/+1 counter on it for each mana spent to cast it.
Whenever you cast a kicked spell, you may remove two +1/+1 counters from Verazol. If you do, copy that spell. You may choose new targets for the copy. (A copy of a permanent spell becomes a token.)
0/0
239/280 R
ZNR • EN
Daarken
™ & © 2020 Wizards of the Coast


Verazol, the Split Current
Legendary Creature — Serpent
Verazol, the Split Current enters the battlefield with a +1/+1 counter on it for each mana spent to cast it.
Whenever you cast a kicked spell, you may remove two +1/+1 counters from Verazol. If you do, copy that spell. You may choose new targets for the copy. (A copy of a permanent spell becomes a token.)
0/0
239/280 R
ZNR • EN
Daarken
™ & © 2020 Wizards of the Coast