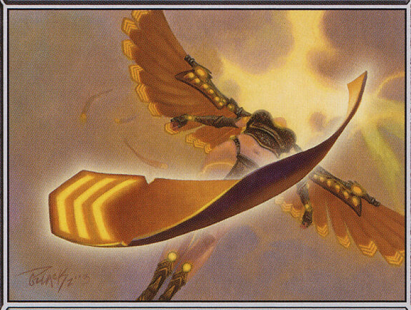
Angel's Feather 2



Artifact

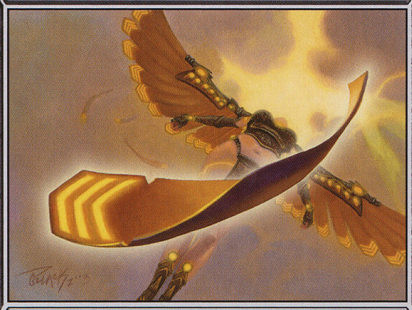
Whenever a player plays a white spell, you may gain 1 life.

*If taken, it cuts the hand that clutches it. If given, it heals the hand that holds it.*

Alan Pollack

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Angel's Feather 2



Artifact

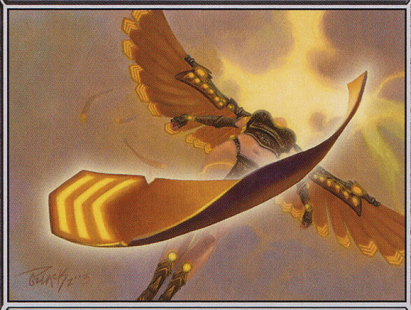
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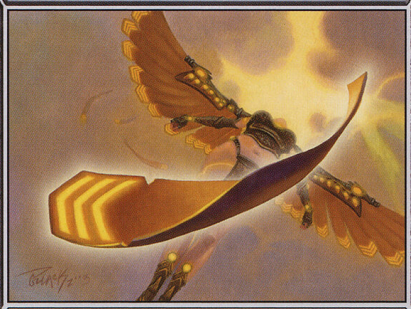
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