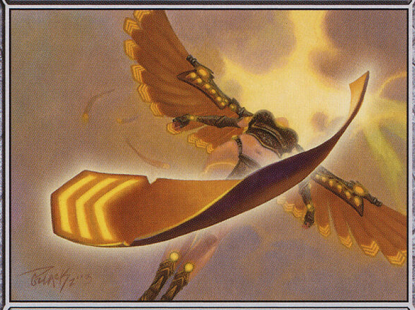
Angel's Feather 2



Artifact

Whenever a player plays a white spell, you may gain 1 life.

If taken, it cuts the hand that clutches it. If given, it heals the hand that holds it.

Alan Pollack

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