Syndicate Recruiter (2)(U)(B)



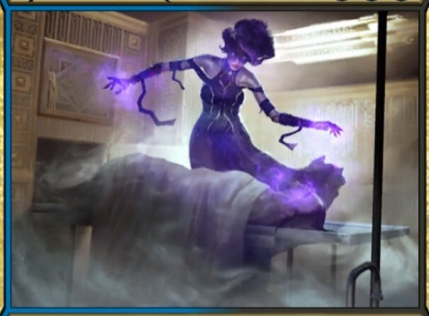
Creature – Vampire Rogue

Flying, Ward (1)
When Syndicate Recruiter enters the battlefield, mill four cards. Then if there are five or more mana values among cards in your graveyard, conjure a card named Dig Up the Body into your hand.

Bastien L. Deharme

4/5

Syndicate Recruiter (2)(U)(B)



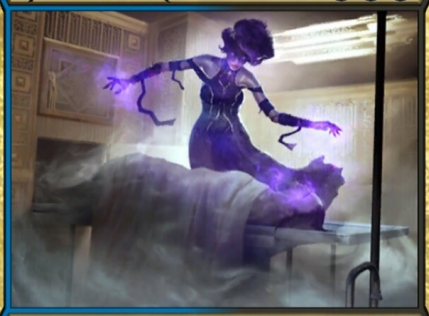
Creature – Vampire Rogue

Flying, Ward (1)
When Syndicate Recruiter enters the battlefield, mill four cards. Then if there are five or more mana values among cards in your graveyard, conjure a card named Dig Up the Body into your hand.

Bastien L. Deharme

4/5

Syndicate Recruiter (2)(U)(B)



Creature – Vampire Rogue

Flying, Ward (1)
When Syndicate Recruiter enters the battlefield, mill four cards. Then if there are five or more mana values among cards in your graveyard, conjure a card named Dig Up the Body into your hand.

Bastien L. Deharme

4/5

Syndicate Recruiter (2)(U)(B)



Creature – Vampire Rogue

Flying, Ward (1)
When Syndicate Recruiter enters the battlefield, mill four cards. Then if there are five or more mana values among cards in your graveyard, conjure a card named Dig Up the Body into your hand.

Bastien L. Deharme

4/5