## Daredevil's Billy Club {1}{R}



Artifact — Equipment

When this Equipment enters, it deals 2 damage to any target and 1 damage to you.

Equipped creature gets +1/+0 and has menace. *(It can't be blocked except by two or more creatures.)*

Equip {2} *({2}: Attach to target creature you control. Equip only as a sorcery.)*

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