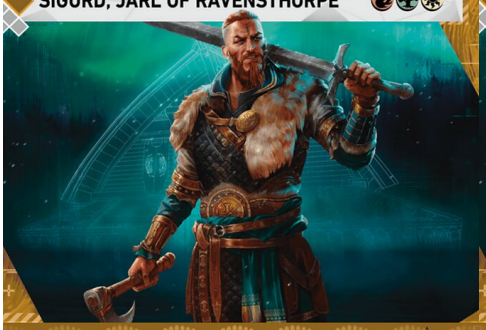
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Vigilance, trample, lifelink

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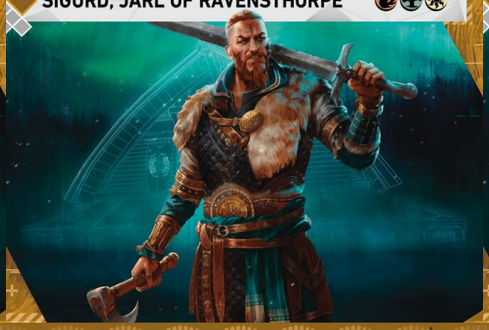
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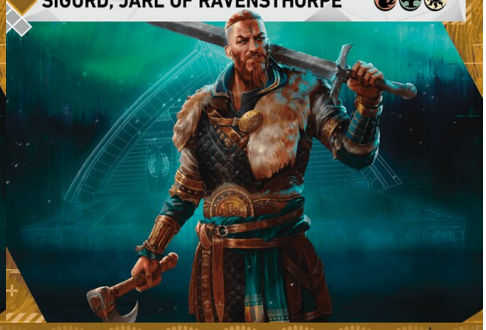
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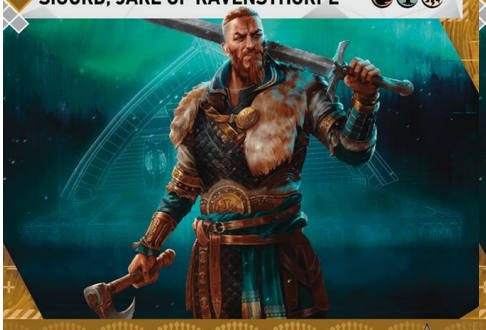
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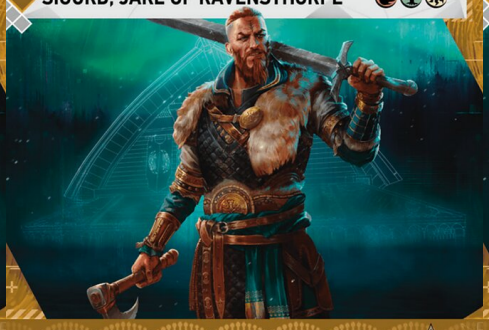
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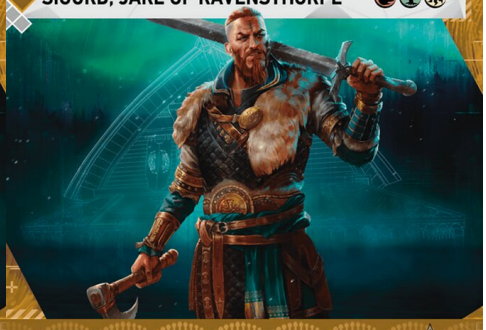
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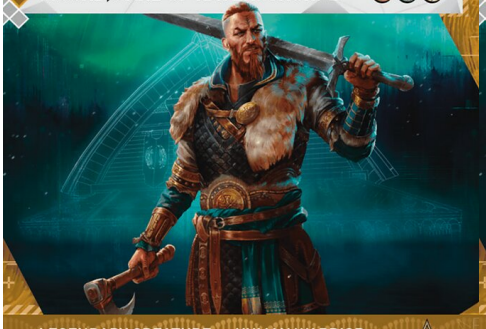
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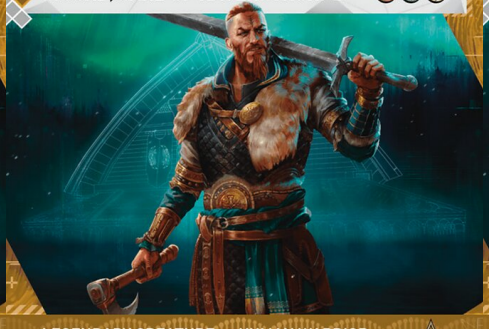
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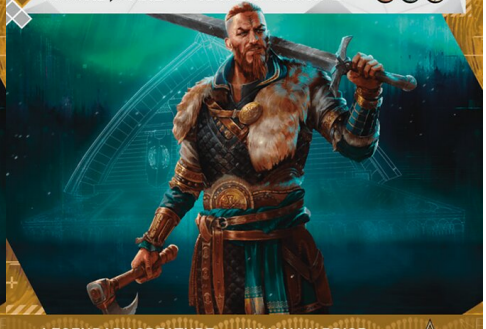
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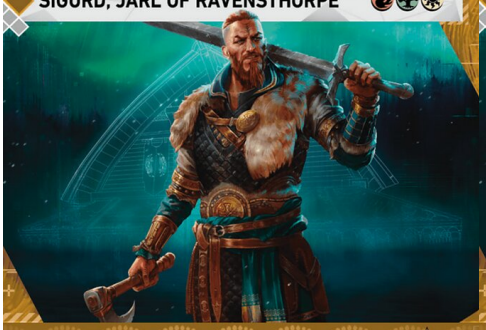
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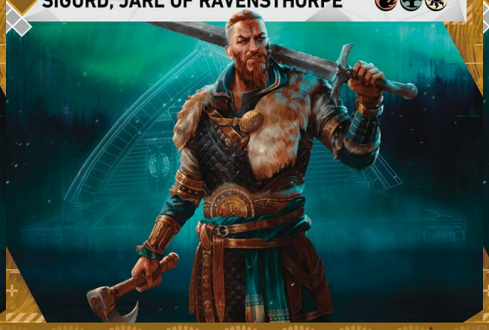
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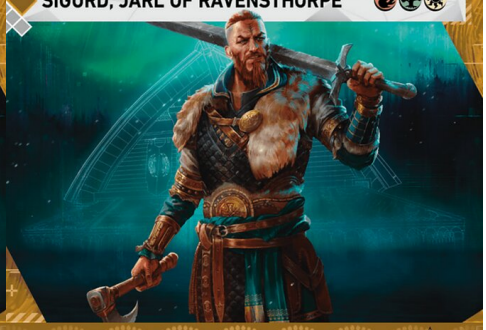
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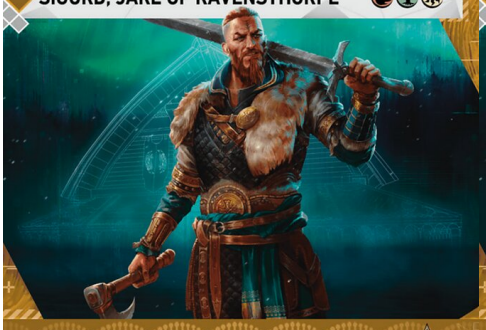
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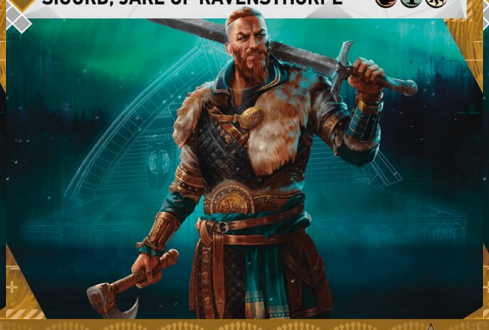
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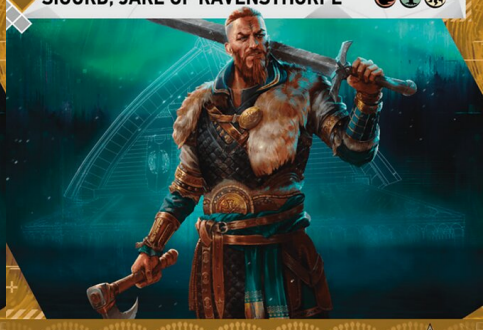
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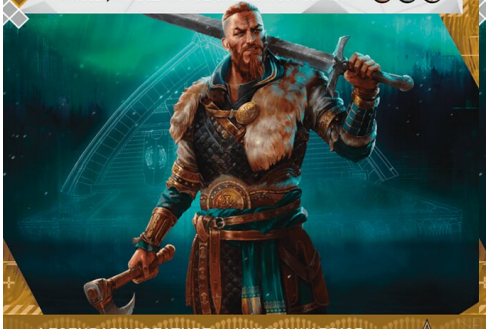
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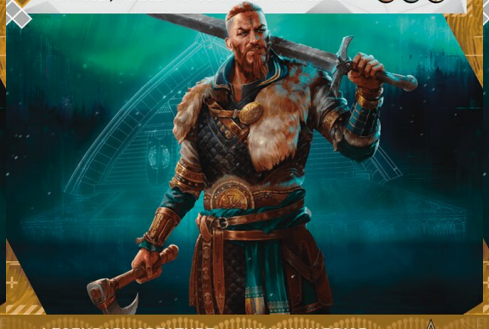
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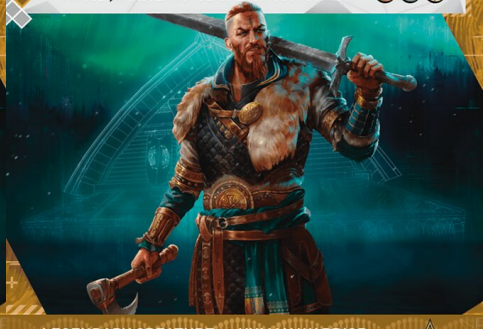
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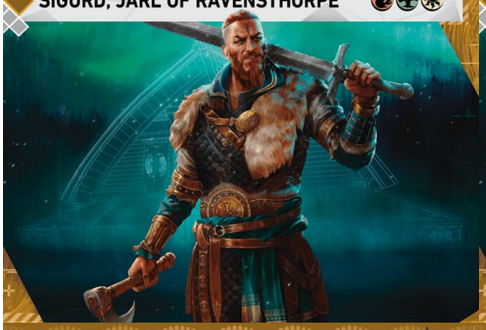
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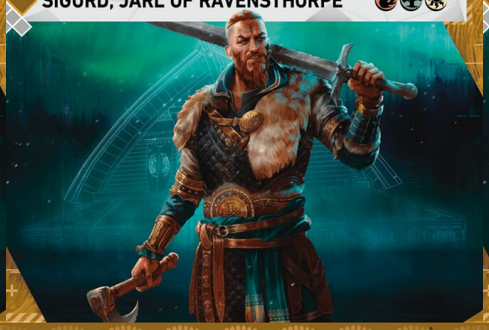
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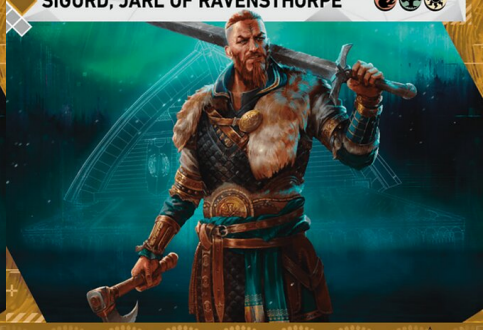
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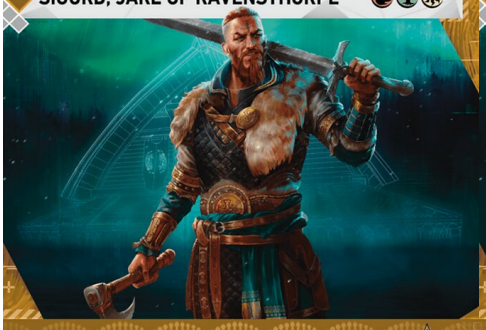
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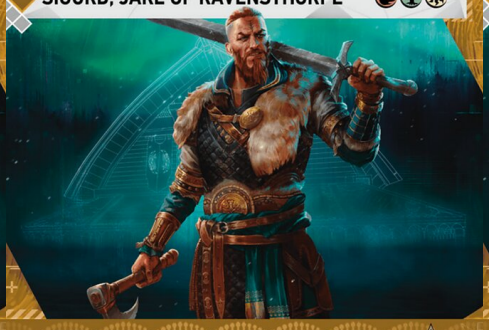
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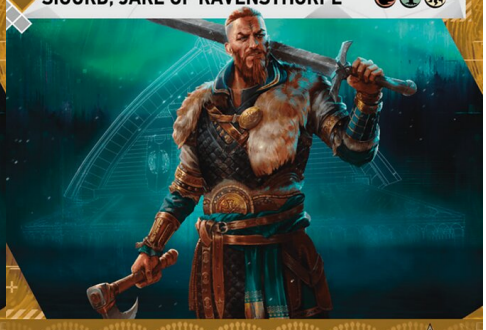
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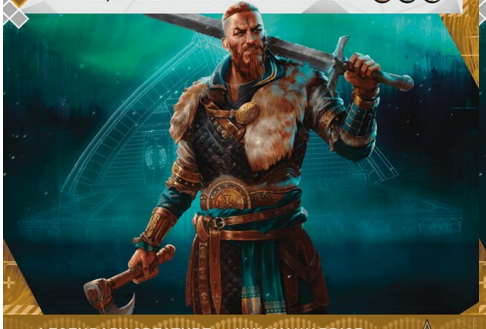
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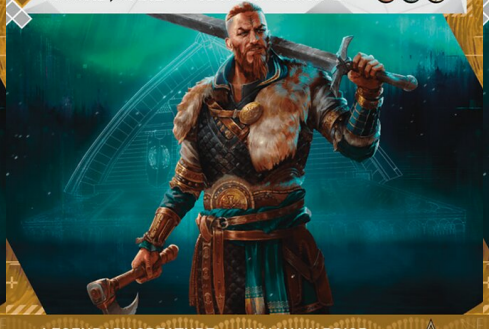
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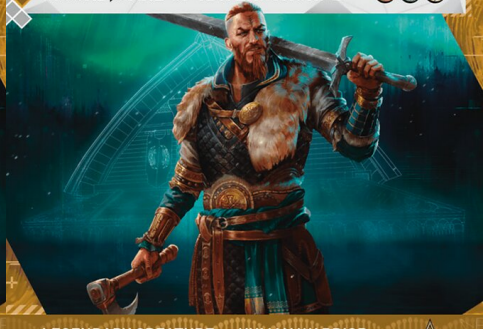
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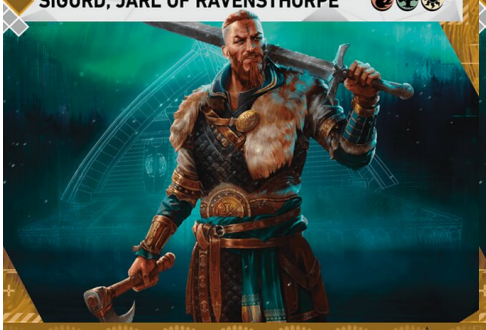
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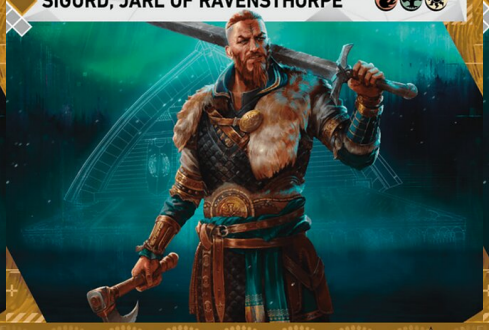
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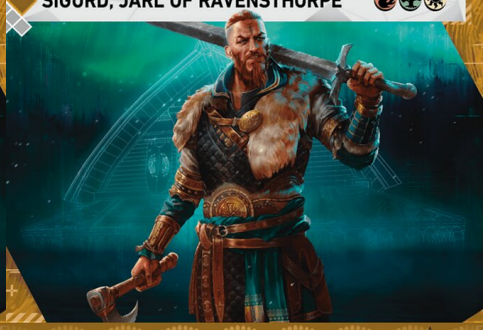
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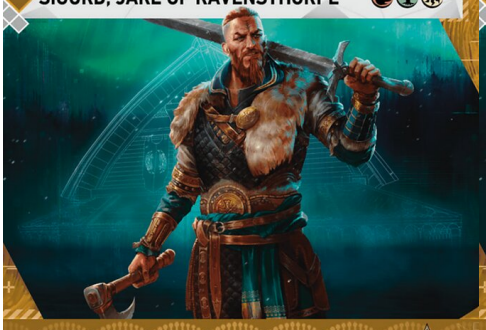
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SIGURD, JARL OF RAVENSTHORPE



LEGENDARY CREATURE — HUMAN WARRIOR

Vigilance, trample, lifelink

Boast — {1}: Put a lore counter on target Saga you control or remove one from it.

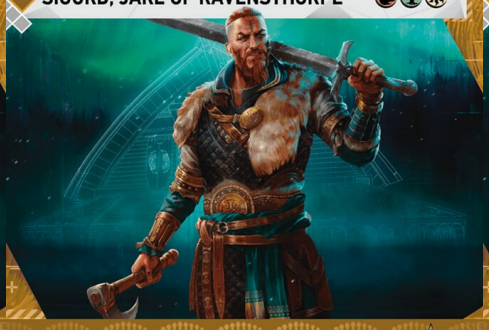
Whenever you put a lore counter on a Saga you control, put a +1/+1 counter on up to one other target creature.

3/3

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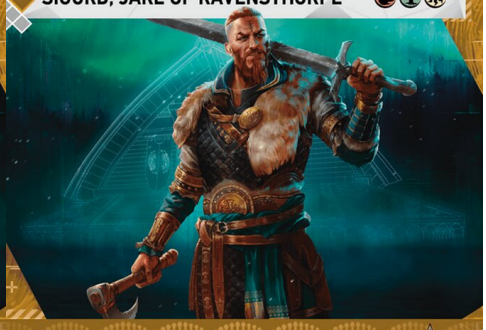
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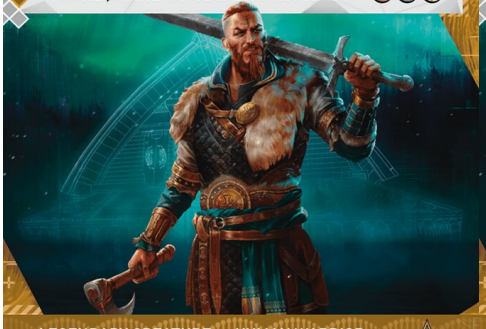
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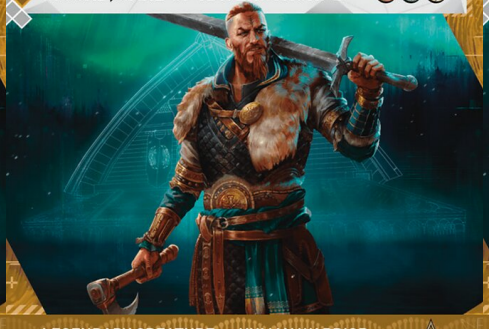
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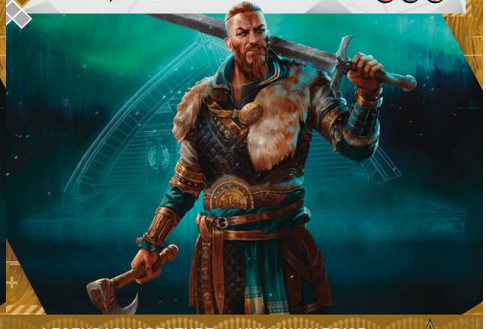
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