Dashing Bloodsucker 3



Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3



Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3



Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3



Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast

Dashing Bloodsucker 3

Creature — Vampire Warrior

Eerie — Whenever an enchantment you control enters and whenever you fully unlock a Room, Dashing Bloodsucker gets +2/+0 and gains lifelink until end of turn.

"There are worse things here than vampires."

2/5

U 0090
DSK • EN ✒ Randy Gallegos
™ & © 2024 Wizards of the Coast