The Goblin Sparring Grounds



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The Goblin Sparring Grounds enters tapped.
T: Add B or R. If this mana is spent to cast a Goblin spell, you get an experience counter.
BR: Until end of turn, The Goblin Sparring Grounds becomes a Goblin creature in addition to its other types and gains "This creature's power and toughness are each equal to the number of experience counters you have."
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