

Decree of Pain

6

Sorcery

Destroy all creatures. They can't be regenerated. Draw a card for each creature destroyed this way.

Cycling 3 (3 , Discard this card: Draw a card.)

When you cycle Decree of Pain, all creatures get -2/-2 until end of turn.

R 0148

CMM • EN

CARL CRITCHLOW

™ & © 2023 Wizards of the Coast

Decree of Pain

6

Sorcery

Destroy all creatures. They can't be regenerated. Draw a card for each creature destroyed this way.

Cycling 3 (3 , Discard this card: Draw a card.)

When you cycle Decree of Pain, all creatures get -2/-2 until end of turn.

R 0148

CMM • EN

CARL CRITCHLOW

™ & © 2023 Wizards of the Coast

Decree of Pain

6

Sorcery

Destroy all creatures. They can't be regenerated. Draw a card for each creature destroyed this way.

Cycling 3 (3 , Discard this card: Draw a card.)

When you cycle Decree of Pain, all creatures get -2/-2 until end of turn.

R 0148

CMM • EN

CARL CRITCHLOW

™ & © 2023 Wizards of the Coast

Decree of Pain

6

Sorcery

Destroy all creatures. They can't be regenerated. Draw a card for each creature destroyed this way.

Cycling 3 (3 , Discard this card: Draw a card.)

When you cycle Decree of Pain, all creatures get -2/-2 until end of turn.

R 0148

CMM • EN

CARL CRITCHLOW

™ & © 2023 Wizards of the Coast