R 0017
DSC - EN
Arthur Yuan

Cramped Vents {3}{B}

Access Maze {5}{B}{B}



Enchantment — Room

(You may cast either half. That door unlocks on the battlefield. As a sorcery, you may pay the mana cost of a locked door to unlock it.)

When you unlock this door, this Room deals 6 damage to target creature an opponent controls. You gain life equal to the excess damage dealt this way.

Once during each of your turns, you may cast a spell from your hand by paying life equal to its mana value rather than paying its mana cost.

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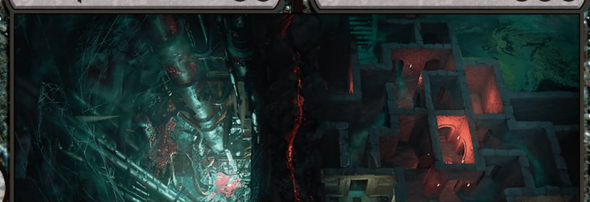
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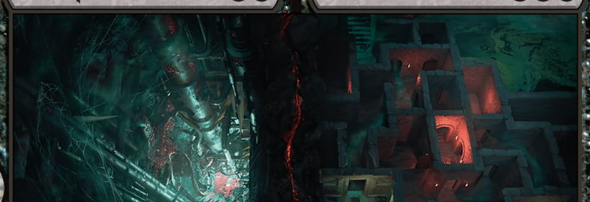
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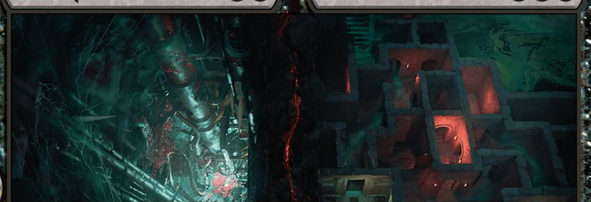
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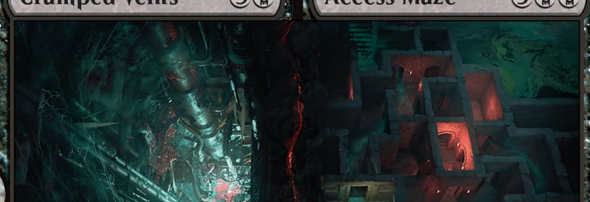
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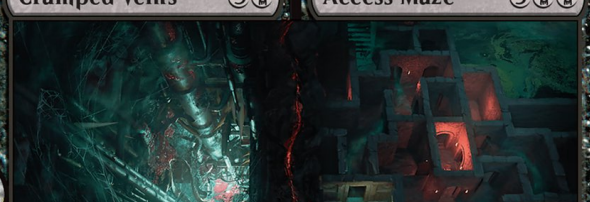
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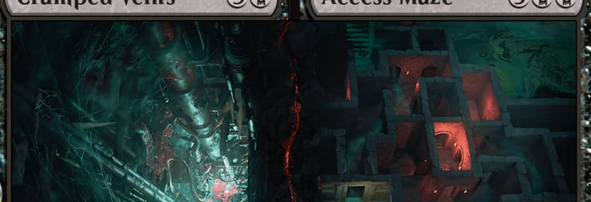
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