Ranger Class

{1}{G}



(Gain the next level as a sorcery to add its ability.)

When Ranger Class enters the battlefield, create a 2/2 green Wolf creature token.

1 {G}: Level 2

Whenever you attack, put a +1/+1 counter on target attacking creature.

3 {G}: Level 3

You may look at the top card of your library any time.

You may cast creature spells from the top of your library.

Enchantment — Class

202/281 R
AFR • EN Suzanne Helmigh

™ & © 2021 Wizards of the Coast