Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}



Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast

Woodwork Prodigy {2}{R}{G}

Creature — Cat Druid

At the beginning of your upkeep, if this creature isn't prepared, it becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Soul Tether {2}{R}{G}

Sorcery

Create a Heartwood token. *(It's a red and green artifact with "{T}: Add {R} or {G}.")*

3/3

U 0165
FRA • EN Lius Lasahido

™ & © 2026 Wizards of the Coast