Tinker 2 🔵



Sorcery

At the time you play Tinker, sacrifice an artifact.

Search your library for an artifact card and put that artifact into play. Shuffle your library afterward.

"I wonder how it feels to be bored."
—Jhoira, artificer

Illus. Mike Raabe
©1993–1999 Wizards of the Coast, Inc. 45/143

Tinker 2 🔵



Sorcery

At the time you play Tinker, sacrifice an artifact.

Search your library for an artifact card and put that artifact into play. Shuffle your library afterward.

"I wonder how it feels to be bored."
—Jhoira, artificer

Illus. Mike Raabe
©1993–1999 Wizards of the Coast, Inc. 45/143

Tinker 2 🔵



Sorcery

At the time you play Tinker, sacrifice an artifact.

Search your library for an artifact card and put that artifact into play. Shuffle your library afterward.

"I wonder how it feels to be bored."
—Jhoira, artificer

Illus. Mike Raabe
©1993–1999 Wizards of the Coast, Inc. 45/143

Tinker 2 🔵



Sorcery

At the time you play Tinker, sacrifice an artifact.

Search your library for an artifact card and put that artifact into play. Shuffle your library afterward.

"I wonder how it feels to be bored."
—Jhoira, artificer

Illus. Mike Raabe
©1993–1999 Wizards of the Coast, Inc. 45/143