Mindlock Orb 3



Artifact

Players can't search libraries.

Rogue mechanists once rummaged through the wastes of the Tidehollow, constructing unauthorized golems to threaten the hegemony of the sphinxes. The orbs put a stop to that.

rk post

™ & © 1993–2008 Wizards of the Coast, Inc. 51/249

Mindlock Orb 3



Artifact

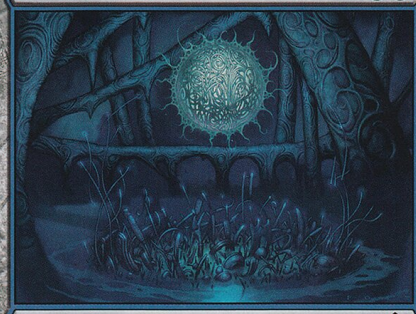
Players can't search libraries.

Rogue mechanists once rummaged through the wastes of the Tidehollow, constructing unauthorized golems to threaten the hegemony of the sphinxes. The orbs put a stop to that.

rk post

™ & © 1993–2008 Wizards of the Coast, Inc. 51/249

Mindlock Orb 3



Artifact

Players can't search libraries.

Rogue mechanists once rummaged through the wastes of the Tidehollow, constructing unauthorized golems to threaten the hegemony of the sphinxes. The orbs put a stop to that.

rk post

™ & © 1993–2008 Wizards of the Coast, Inc. 51/249

Mindlock Orb 3



Artifact

Players can't search libraries.

Rogue mechanists once rummaged through the wastes of the Tidehollow, constructing unauthorized golems to threaten the hegemony of the sphinxes. The orbs put a stop to that.

rk post

™ & © 1993–2008 Wizards of the Coast, Inc. 51/249