Grasping Longneck 2G



Enchantment Creature — Horror

Reach

When Grasping Longneck dies, you gain 2 life.

"We ran, but it was all around us—like a writhing, flailing forest of rubbery limbs and stabbing talons."
—Survivor's journal

4/2

C 0180
DSK • EN
Mathias Kollros

™ & © 2024 Wizards of the Coast

Grasping Longneck 2G



Enchantment Creature — Horror

Reach

When Grasping Longneck dies, you gain 2 life.

"We ran, but it was all around us—like a writhing, flailing forest of rubbery limbs and stabbing talons."
—Survivor's journal

4/2

C 0180
DSK • EN
Mathias Kollros

™ & © 2024 Wizards of the Coast

Grasping Longneck 2G



Enchantment Creature — Horror

Reach

When Grasping Longneck dies, you gain 2 life.

"We ran, but it was all around us—like a writhing, flailing forest of rubbery limbs and stabbing talons."
—Survivor's journal

4/2

C 0180
DSK • EN
Mathias Kollros

™ & © 2024 Wizards of the Coast

Grasping Longneck 2G



Enchantment Creature — Horror

Reach

When Grasping Longneck dies, you gain 2 life.

"We ran, but it was all around us—like a writhing, flailing forest of rubbery limbs and stabbing talons."
—Survivor's journal

4/2

C 0180
DSK • EN
Mathias Kollros

™ & © 2024 Wizards of the Coast