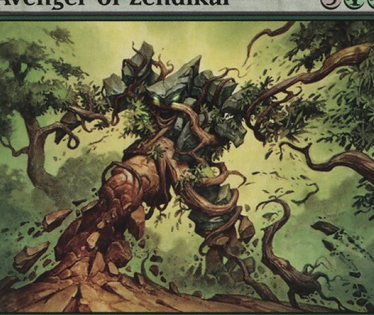


Avenger of Zendikar 5   



Creature — Elemental 

When Avenger of Zendikar enters the battlefield, put a 0/1 green Plant creature token onto the battlefield for each land you control.

Landfall — Whenever a land enters the battlefield under your control, you may put a +1/+1 counter on each Plant creature you control.

— Zoltan Boros & Gabor Szekszat

5/5

© 1993–2010 Wizards of the Coast LLC 36/135

Avenger of Zendikar 5 



Creature — Elemental 

When Avenger of Zendikar enters the battlefield, put a 0/1 green Plant creature token onto the battlefield for each land you control.

Landfall — Whenever a land enters the battlefield under your control, you may put a +1/+1 counter on each Plant creature you control.

— Zoltan Boros & Gabor Szikszai

5/5

© 1993–2010 Wizards of the Coast LLC 96145

Avenger of Zendikar 5  



Creature — Elemental 

When Avenger of Zendikar enters the battlefield, put a 0/1 green Plant creature token onto the battlefield for each land you control.

Landfall — Whenever a land enters the battlefield under your control, you may put a +1/+1 counter on each Plant creature you control.

— Zoltan Boros & Gabor Szikszai

5/5

Avenger of Zendikar 5



Creature — Elemental

When Avenger of Zendikar enters the battlefield, put a 0/1 green Plant creature token onto the battlefield for each land you control.

Landfall — Whenever a land enters the battlefield under your control, you may put a +1/+1 counter on each Plant creature you control.

— Zoltan Boros & Gabor Szekszal

5/5

Avenger of Zendikar 5  



Creature — Elemental 

When Avenger of Zendikar enters the battlefield, put a 0/1 green Plant creature token onto the battlefield for each land you control.

Landfall — Whenever a land enters the battlefield under your control, you may put a +1/+1 counter on each Plant creature you control.

— Zoltan Boros & Gabor Szekszal

5/5

© 1993–2010 Wizards of the Coast LLC 9a145

Avenger of Zendikar 5  



Creature — Elemental 

When Avenger of Zendikar enters the battlefield, put a 0/1 green Plant creature token onto the battlefield for each land you control.

Landfall — Whenever a land enters the battlefield under your control, you may put a +1/+1 counter on each Plant creature you control.

— Zoltan Boros & Gabor Szekszat

5/5

TM & © 1993-2010 Wizards of the Coast LLC 96/145

Avenger of Zendikar 5



Avenger of Zendikar is a 5/5 green creature with a tree-like body and a mechanical head. It is surrounded by vines and leaves.

Creature — Elemental

When Avenger of Zendikar enters the battlefield, put a 0/1 green Plant creature token onto the battlefield for each land you control.

Landfall — Whenever a land enters the battlefield under your control, you may put a +1/+1 counter on each Plant creature you control.

— Zoltan Boros & Gabor Szikszai

5/5