Selvala, Heart of the Wilds 1



Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1



Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1



Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1



Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast

Selvala, Heart of the Wilds 1

Legendary Creature — Elf Scout

Whenever another creature enters, its controller may draw a card if its power is greater than each other creature's power.

, : Add X mana in any combination of colors, where X is the greatest power among creatures you control.

2/3

M 0116
ECC • EN Tyler Jacobson

™ & © 2026 Wizards of the Coast