
Manaforge Cinder
Creature — Elemental Shaman
1: Add B or R to your mana pool. Play this ability no more than three times each turn.
Cinder mystics set traps for sluaghs and other spirits of flame, seeking to extract the secrets of the fire their own hearts have lost.
Izzy
1/1
™ & © 1993–2008 Wizards of the Coast, Inc. 191/301


Manaforge Cinder
Creature — Elemental Shaman
1: Add B or R to your mana pool. Play this ability no more than three times each turn.
Cinder mystics set traps for sluaghs and other spirits of flame, seeking to extract the secrets of the fire their own hearts have lost.
Izzy
1/1
™ & © 1993–2008 Wizards of the Coast, Inc. 191/301


Manaforge Cinder
Creature — Elemental Shaman
1: Add B or R to your mana pool. Play this ability no more than three times each turn.
Cinder mystics set traps for sluaghs and other spirits of flame, seeking to extract the secrets of the fire their own hearts have lost.
Izzy
1/1
™ & © 1993–2008 Wizards of the Coast, Inc. 191/301


Manaforge Cinder
Creature — Elemental Shaman
1: Add B or R to your mana pool. Play this ability no more than three times each turn.
Cinder mystics set traps for sluaghs and other spirits of flame, seeking to extract the secrets of the fire their own hearts have lost.
Izzy
1/1
™ & © 1993–2008 Wizards of the Coast, Inc. 191/301