Rise and Shine

1 {U}



Sorcery

Target noncreature artifact you control becomes a 0/0 artifact creature. Put four +1/+1 counters on each artifact that became a creature this way.

Overload 4 {U} {U} *(You may cast this spell for its overload cost. If you do, change "target" in its text to "each.")*

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MOC • EN
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