Hundred-Handed One

{2}{G}{G}



Creature — Giant

Vigilance

{3}{G}{G}{G}: Monstrosity 3. *(If this creature isn't monstrous, put three +1/+1 counters on it and it becomes monstrous.)*

As long as Hundred-Handed One is monstrous, it has reach and can block an additional ninety-nine creatures each combat.

3/5

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