Goldnight Commander 3

Creature — Human Cleric Soldier

Whenever another creature enters the battlefield under your control, creatures you control get +1/+1 until end of turn.

"One faith, but many hands in victory."

2/2

072 U
ONC • EN Chris Rahn

™ & © 2023 Wizards of the Coast

Goldnight Commander 3

Creature — Human Cleric Soldier

Whenever another creature enters the battlefield under your control, creatures you control get +1/+1 until end of turn.

"One faith, but many hands in victory."

2/2

072 U
ONC • EN Chris Rahn

™ & © 2023 Wizards of the Coast

Goldnight Commander 3

Creature — Human Cleric Soldier

Whenever another creature enters the battlefield under your control, creatures you control get +1/+1 until end of turn.

"One faith, but many hands in victory."

2/2

072 U
ONC • EN Chris Rahn

™ & © 2023 Wizards of the Coast

Goldnight Commander 3

Creature — Human Cleric Soldier

Whenever another creature enters the battlefield under your control, creatures you control get +1/+1 until end of turn.

"One faith, but many hands in victory."

2/2

072 U
ONC • EN Chris Rahn

™ & © 2023 Wizards of the Coast

Goldnight Commander 3

Creature — Human Cleric Soldier

Whenever another creature enters the battlefield under your control, creatures you control get +1/+1 until end of turn.

"One faith, but many hands in victory."

2/2

072 U
ONC • EN Chris Rahn

™ & © 2023 Wizards of the Coast

Goldnight Commander 3

Creature — Human Cleric Soldier

Whenever another creature enters the battlefield under your control, creatures you control get +1/+1 until end of turn.

"One faith, but many hands in victory."

2/2

072 U
ONC • EN Chris Rahn

™ & © 2023 Wizards of the Coast

Goldnight Commander 3

Creature — Human Cleric Soldier

Whenever another creature enters the battlefield under your control, creatures you control get +1/+1 until end of turn.

"One faith, but many hands in victory."

2/2

072 U
ONC • EN Chris Rahn

™ & © 2023 Wizards of the Coast

Goldnight Commander 3

Creature — Human Cleric Soldier

Whenever another creature enters the battlefield under your control, creatures you control get +1/+1 until end of turn.

"One faith, but many hands in victory."

2/2

072 U
ONC • EN Chris Rahn

™ & © 2023 Wizards of the Coast

Goldnight Commander 3

Creature — Human Cleric Soldier

Whenever another creature enters the battlefield under your control, creatures you control get +1/+1 until end of turn.

"One faith, but many hands in victory."

2/2

072 U
ONC • EN Chris Rahn

™ & © 2023 Wizards of the Coast