## Tempered Steel



Enchantment

Artifact creatures you control get +2/+2.

*Borg adaptive shielding can habituate drones to the most hostile conditions. Even Federation phasers aren't dangerous more than once.*

R 0430
TRC • EN
© 2026 CBS.
™ & © 2026 Wizards of the Coast
Camille Alquier

Tempered Steel
Enchantment
Artifact creatures you control get +2/+2.
*Borg adaptive shielding can habituate drones to the most hostile conditions. Even Federation phasers aren't dangerous more than once.*
R 0430
TRC • EN
© 2026 CBS.
™ & © 2026 Wizards of the Coast
Camille Alquier

Tempered Steel
Enchantment
Artifact creatures you control get +2/+2.
*Borg adaptive shielding can habituate drones to the most hostile conditions. Even Federation phasers aren't dangerous more than once.*
R 0430
TRC • EN
© 2026 CBS.
™ & © 2026 Wizards of the Coast
Camille Alquier

Tempered Steel
Enchantment
Artifact creatures you control get +2/+2.
*Borg adaptive shielding can habituate drones to the most hostile conditions. Even Federation phasers aren't dangerous more than once.*
R 0430
TRC • EN
© 2026 CBS.
™ & © 2026 Wizards of the Coast
Camille Alquier

Tempered Steel
Enchantment
Artifact creatures you control get +2/+2.
*Borg adaptive shielding can habituate drones to the most hostile conditions. Even Federation phasers aren't dangerous more than once.*
R 0430
TRC • EN
© 2026 CBS.
™ & © 2026 Wizards of the Coast
Camille Alquier

Tempered Steel
Enchantment
Artifact creatures you control get +2/+2.
*Borg adaptive shielding can habituate drones to the most hostile conditions. Even Federation phasers aren't dangerous more than once.*
R 0430
TRC • EN
© 2026 CBS.
™ & © 2026 Wizards of the Coast
Camille Alquier

Tempered Steel
Enchantment
Artifact creatures you control get +2/+2.
*Borg adaptive shielding can habituate drones to the most hostile conditions. Even Federation phasers aren't dangerous more than once.*
R 0430
TRC • EN
© 2026 CBS.
™ & © 2026 Wizards of the Coast
Camille Alquier

Tempered Steel
Enchantment
Artifact creatures you control get +2/+2.
*Borg adaptive shielding can habituate drones to the most hostile conditions. Even Federation phasers aren't dangerous more than once.*
R 0430
TRC • EN
© 2026 CBS.
™ & © 2026 Wizards of the Coast
Camille Alquier

Tempered Steel
Enchantment
Artifact creatures you control get +2/+2.
*Borg adaptive shielding can habituate drones to the most hostile conditions. Even Federation phasers aren't dangerous more than once.*
R 0430
TRC • EN
© 2026 CBS.
™ & © 2026 Wizards of the Coast
Camille Alquier