Monstrous Growth 1G



Sorcery

Target creature gets +4/+4 until end of turn.

The nightstalkers' little game of tease-the-squirrel suddenly took an unexpected turn.

Illus. Una Fricker

©1993–2000 Wizards of the Coast, Inc.

Monstrous Growth 1G

Sorcery

Target creature gets +4/+4 until end of turn.

The nightstalkers' little game of tease-the-squirrel suddenly took an unexpected turn.

Illus. Una Fricker

©1993–2000 Wizards of the Coast, Inc.

Monstrous Growth 1G

Sorcery

Target creature gets +4/+4 until end of turn.

The nightstalkers' little game of tease-the-squirrel suddenly took an unexpected turn.

Illus. Una Fricker

©1993–2000 Wizards of the Coast, Inc.

Monstrous Growth 1G

Sorcery

Target creature gets +4/+4 until end of turn.

The nightstalkers' little game of tease-the-squirrel suddenly took an unexpected turn.

Illus. Una Fricker

©1993–2000 Wizards of the Coast, Inc.

Monstrous Growth 1G

Sorcery

Target creature gets +4/+4 until end of turn.

The nightstalkers' little game of tease-the-squirrel suddenly took an unexpected turn.

Illus. Una Fricker

©1993–2000 Wizards of the Coast, Inc.

Monstrous Growth 1G

Sorcery

Target creature gets +4/+4 until end of turn.

The nightstalkers' little game of tease-the-squirrel suddenly took an unexpected turn.

Illus. Una Fricker

©1993–2000 Wizards of the Coast, Inc.

Monstrous Growth 1G

Sorcery

Target creature gets +4/+4 until end of turn.

The nightstalkers' little game of tease-the-squirrel suddenly took an unexpected turn.

Illus. Una Fricker

©1993–2000 Wizards of the Coast, Inc.

Monstrous Growth 1G

Sorcery

Target creature gets +4/+4 until end of turn.

The nightstalkers' little game of tease-the-squirrel suddenly took an unexpected turn.

Illus. Una Fricker

©1993–2000 Wizards of the Coast, Inc.