

Wildfire Awakener

X1





Creature — Human Wizard



Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for 1 or one mana of that creature's color.)

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with “Whenever this creature becomes tapped, it deals 1 damage to target player.”

3/2



R 0044

MOC • EN

ANDREW MAR

TM & © 2023 Wizards of the Coast

Wildfire Awakener

X1





Creature — Human Wizard



Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for 1 or one mana of that creature's color.)

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with “Whenever this creature becomes tapped, it deals 1 damage to target player.”

3/2



R 0044

MOC • EN

ANDREW MAR

TM & © 2023 Wizards of the Coast

Wildfire Awakener

X1





Creature — Human Wizard



Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for 1 or one mana of that creature's color.)

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with “Whenever this creature becomes tapped, it deals 1 damage to target player.”

3/2



R 0044

MOC • EN

ANDREW MAR

TM & © 2023 Wizards of the Coast

Wildfire Awakener

X1





Creature — Human Wizard



Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for 1 or one mana of that creature's color.)

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with “Whenever this creature becomes tapped, it deals 1 damage to target player.”

3/2



R 0044

MOC • EN

ANDREW MAR

TM & © 2023 Wizards of the Coast