Stensia Uprising 2RR



Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR



Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR



Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR



Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast

Stensia Uprising 2RR

Enchantment

At the beginning of your end step, create a 1/1 red Human creature token. Then if you control exactly thirteen permanents, you may sacrifice Stensia Uprising. When you do, it deals 7 damage to any target.

381 R
VOW • EN Dan Scott

™ & © 2021 Wizards of the Coast