
The Legend of Kyoshi
4
I
Draw cards equal to the greatest power among creatures you control.
II
Earthbend X, where X is the number of cards in your hand. That land becomes an Island in addition to its other types.
III
Exile this Saga, then return it to the battlefield transformed under your control.
5/4
Enchantment — Saga
M 0358
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Sita Hong
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