Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast

Oft-Nabbed Goat 1



Creature — Goat

1: Draw a card. Gain control of this creature and put a -1/-1 counter on it. Only your opponents may activate this ability and only as a sorcery.

When this creature dies, if it had one or more -1/-1 counters on it, its owner draws that many cards and each other player loses that much life.

0/5

R 0031
ECC • EN Mariah Tekulve

™ & © 2026 Wizards of the Coast