Commit {3}{U}



Instant

Put target spell or nonland permanent into its owner's library second from the top.

Memory {4}{U}{U}

Sorcery



Aftermath *(Cast this spell only from your graveyard. Then exile it.)*

Each player shuffles their hand and graveyard into their library, then draws seven cards.

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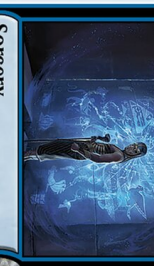

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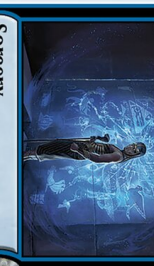

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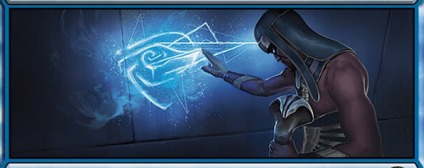

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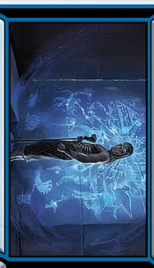

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