Goro-Goro, Disciple of Ryusei 1



Legendary Creature — Goblin Samurai

: Creatures you control gain haste until end of turn.

3: Create a 5/5 red Dragon Spirit creature token with flying. Activate only if you control an attacking modified creature.

2/2

320 R
NEO • EN ロルベイ/Rorubei

™ & © 2022 Wizards of the Coast

Goro-Goro, Disciple of Ryusei 1

Legendary Creature — Goblin Samurai

: Creatures you control gain haste until end of turn.

3: Create a 5/5 red Dragon Spirit creature token with flying. Activate only if you control an attacking modified creature.

2/2

320 R
NEO • EN ロルベイ/Rorubei

™ & © 2022 Wizards of the Coast

Goro-Goro, Disciple of Ryusei 1

Legendary Creature — Goblin Samurai

: Creatures you control gain haste until end of turn.

3: Create a 5/5 red Dragon Spirit creature token with flying. Activate only if you control an attacking modified creature.

2/2

320 R
NEO • EN ロルベイ/Rorubei

™ & © 2022 Wizards of the Coast

Goro-Goro, Disciple of Ryusei 1

Legendary Creature — Goblin Samurai

: Creatures you control gain haste until end of turn.

3: Create a 5/5 red Dragon Spirit creature token with flying. Activate only if you control an attacking modified creature.

2/2

320 R
NEO • EN ロルベイ/Rorubei

™ & © 2022 Wizards of the Coast

Goro-Goro, Disciple of Ryusei 1

Legendary Creature — Goblin Samurai

: Creatures you control gain haste until end of turn.

3: Create a 5/5 red Dragon Spirit creature token with flying. Activate only if you control an attacking modified creature.

2/2

320 R
NEO • EN ロルベイ/Rorubei

™ & © 2022 Wizards of the Coast

Goro-Goro, Disciple of Ryusei 1

Legendary Creature — Goblin Samurai

: Creatures you control gain haste until end of turn.

3: Create a 5/5 red Dragon Spirit creature token with flying. Activate only if you control an attacking modified creature.

2/2

320 R
NEO • EN ロルベイ/Rorubei

™ & © 2022 Wizards of the Coast

Goro-Goro, Disciple of Ryusei 1

Legendary Creature — Goblin Samurai

: Creatures you control gain haste until end of turn.

3: Create a 5/5 red Dragon Spirit creature token with flying. Activate only if you control an attacking modified creature.

2/2

320 R
NEO • EN ロルベイ/Rorubei

™ & © 2022 Wizards of the Coast

Goro-Goro, Disciple of Ryusei 1

Legendary Creature — Goblin Samurai

: Creatures you control gain haste until end of turn.

3: Create a 5/5 red Dragon Spirit creature token with flying. Activate only if you control an attacking modified creature.

2/2

320 R
NEO • EN ロルベイ/Rorubei

™ & © 2022 Wizards of the Coast

Goro-Goro, Disciple of Ryusei 1

Legendary Creature — Goblin Samurai

: Creatures you control gain haste until end of turn.

3: Create a 5/5 red Dragon Spirit creature token with flying. Activate only if you control an attacking modified creature.

2/2

320 R
NEO • EN ロルベイ/Rorubei

™ & © 2022 Wizards of the Coast