Kithkin Zephyrnaut {2}{W}

Creature — Kithkin Soldier

Kinship — At the beginning of your upkeep, you may look at the top card of your library. If it shares a creature type with Kithkin Zephyrnaut, you may reveal it. If you do, Kithkin Zephyrnaut gets +2/+2 and gains flying and vigilance until end of turn.

Quinton Hoover & Val Mayerik

™ & © 1993–2008 Wizards of the Coast, Inc. 16/150

2/2

Kithkin Zephyrnaut {2}{W}

Creature — Kithkin Soldier

Kinship — At the beginning of your upkeep, you may look at the top card of your library. If it shares a creature type with Kithkin Zephyrnaut, you may reveal it. If you do, Kithkin Zephyrnaut gets +2/+2 and gains flying and vigilance until end of turn.

Quinton Hoover & Val Mayerik

™ & © 1993–2008 Wizards of the Coast, Inc. 16/150

2/2

Kithkin Zephyrnaut {2}{W}

Creature — Kithkin Soldier

Kinship — At the beginning of your upkeep, you may look at the top card of your library. If it shares a creature type with Kithkin Zephyrnaut, you may reveal it. If you do, Kithkin Zephyrnaut gets +2/+2 and gains flying and vigilance until end of turn.

Quinton Hoover & Val Mayerik

™ & © 1993–2008 Wizards of the Coast, Inc. 16/150

2/2

Kithkin Zephyrnaut {2}{W}

Creature — Kithkin Soldier

Kinship — At the beginning of your upkeep, you may look at the top card of your library. If it shares a creature type with Kithkin Zephyrnaut, you may reveal it. If you do, Kithkin Zephyrnaut gets +2/+2 and gains flying and vigilance until end of turn.

Quinton Hoover & Val Mayerik

™ & © 1993–2008 Wizards of the Coast, Inc. 16/150

2/2

Kithkin Zephyrnaut {2}{W}

Creature — Kithkin Soldier

Kinship — At the beginning of your upkeep, you may look at the top card of your library. If it shares a creature type with Kithkin Zephyrnaut, you may reveal it. If you do, Kithkin Zephyrnaut gets +2/+2 and gains flying and vigilance until end of turn.

Quinton Hoover & Val Mayerik

™ & © 1993–2008 Wizards of the Coast, Inc. 16/150

2/2

Kithkin Zephyrnaut {2}{W}

Creature — Kithkin Soldier

Kinship — At the beginning of your upkeep, you may look at the top card of your library. If it shares a creature type with Kithkin Zephyrnaut, you may reveal it. If you do, Kithkin Zephyrnaut gets +2/+2 and gains flying and vigilance until end of turn.

Quinton Hoover & Val Mayerik

™ & © 1993–2008 Wizards of the Coast, Inc. 16/150

2/2

Kithkin Zephyrnaut {2}{W}

Creature — Kithkin Soldier

Kinship — At the beginning of your upkeep, you may look at the top card of your library. If it shares a creature type with Kithkin Zephyrnaut, you may reveal it. If you do, Kithkin Zephyrnaut gets +2/+2 and gains flying and vigilance until end of turn.

Quinton Hoover & Val Mayerik

™ & © 1993–2008 Wizards of the Coast, Inc. 16/150

2/2

Kithkin Zephyrnaut {2}{W}

Creature — Kithkin Soldier

Kinship — At the beginning of your upkeep, you may look at the top card of your library. If it shares a creature type with Kithkin Zephyrnaut, you may reveal it. If you do, Kithkin Zephyrnaut gets +2/+2 and gains flying and vigilance until end of turn.

Quinton Hoover & Val Mayerik

™ & © 1993–2008 Wizards of the Coast, Inc. 16/150

2/2