

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1

Phytohydra

2GGG



Creature — Plant Hydra

If damage would be dealt to Phytohydra, put that many +1/+1 counters on it instead.

"Look at this creature, so like the Conclave it serves. Cut one head and it grows two. Damage it and it flourishes."
—Vészka, Selesnya evangel

Jim Murray

TM & © 1993–2005 Wizards of the Coast, Inc. 218/306

1/1